

LTng and Related Projects Update

DORSAL Progress Report Meeting
July 2026

*Effici*OS



Who is *Effici*OS?

Our work these days

LTTng Tracing
Performance
gdb GPU **Babeltrace**
debugging
Linux kernel

What is LTTng?

What is Babeltrace?

What is LTTng?



Extremely low overhead troubleshooting tool

- First released in 2005
- Open Source

A collection of projects

- Kernel tracer (LTTng-modules)
- User space tracer (LTTng-UST)
- Tracing control tools (LTTng-tools)

What is Babeltrace 2?

Trace manipulation toolkit

- Allows decoding and transformation of trace files
- Extensible via a plug-in architecture
 - Support other trace formats
 - Implement analyses

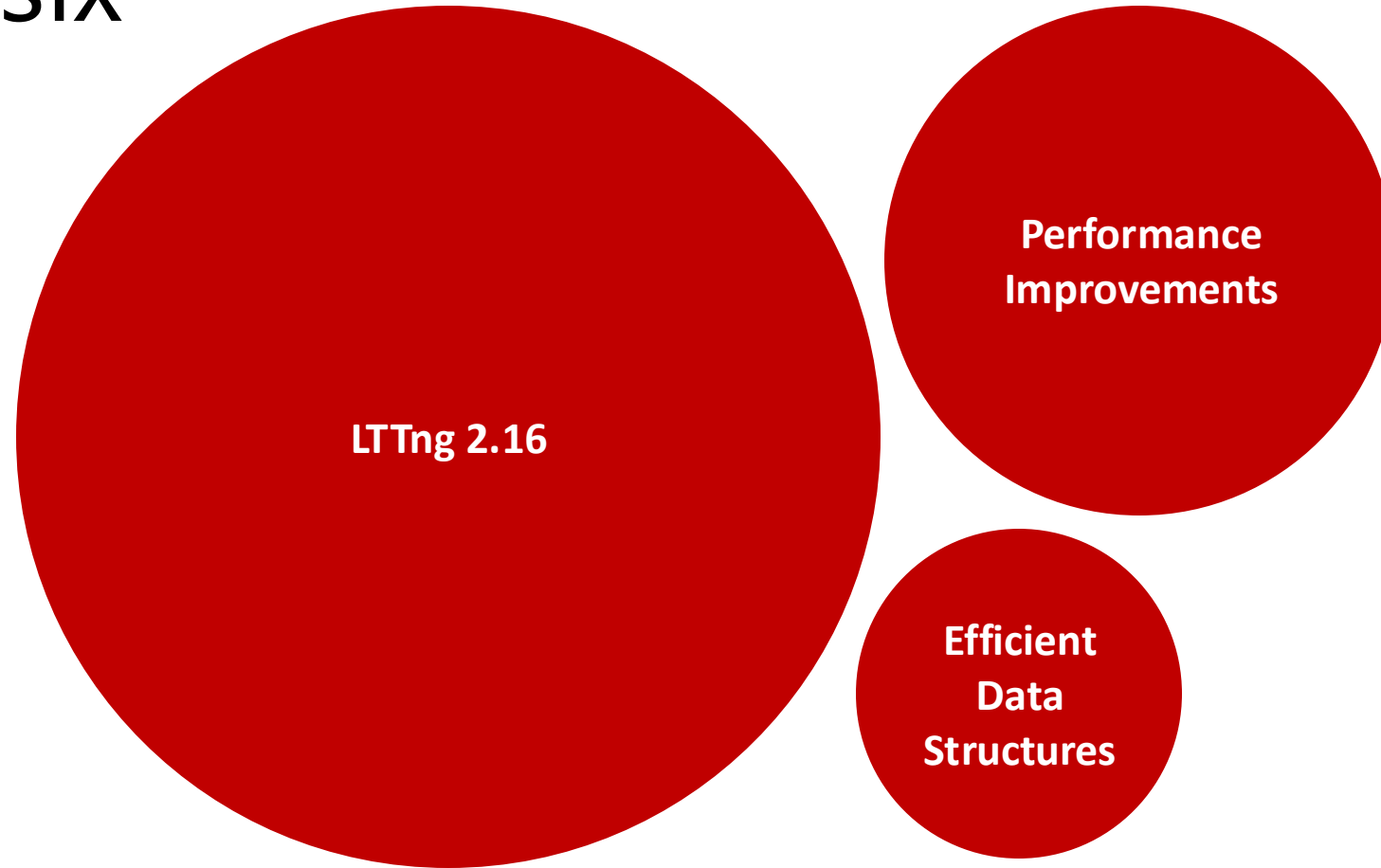
Update Outline

Research & Development

- Last 6 months
- Upcoming

In the
Last six months

R&D Activities in the last six months



LTThg 2.16
Landing this summer!

LTTng 2.16

Adds:

- Map channels
- BLOB support
- Mitigation of a performance regression

Lightweight insight

Feature: **Map channels**

- Count number of times an event (or event set) occurs
- Super lightweight – Doesn't require tracing buffers
- Powerful building block for responsive trace control

Lightweight insight

\$ Ittng add-map-channel OPTIONS

\$ Ittng add-trigger OPTIONS --action=**incr-map-value**

\$ Ittng start

\$ Ittng show-maps

LTTng 2.16

Try the release candidate

- Release candidate information
- Count events with a map channel
- Download page



Final 2.16 release planned for early August.

Experimental research

Efficient data structures

Fractal Trie

- Cache-dense, byte indexed ordered Trie.
- Arbitrary-byte keys, fixed or variable length.
- Automatic path compression; adaptive node layout.
- Wait-free RCU lookups ($O(\text{key length})$ complexity):
 - at most 2 cache lines per key byte
 - Exact, prefix, longest-match, ordered iteration, range queries ($\leq$, $\geq$, $<$, $>$), duplicate chains.
- Bulk mutation operations (graft, graft-swap, detach, merge-at)
 - Populate staging trie offline.
 - Graft it into live trie in $O(1)$, minimal writer contention.
 - Readers observe pre or post graft, never partial state.
- Online, resumable DFS-order compaction (RCU GC copy).
- Main use-case: DNS resolver and authoritative servers.

RCU Pseudo-Transactions

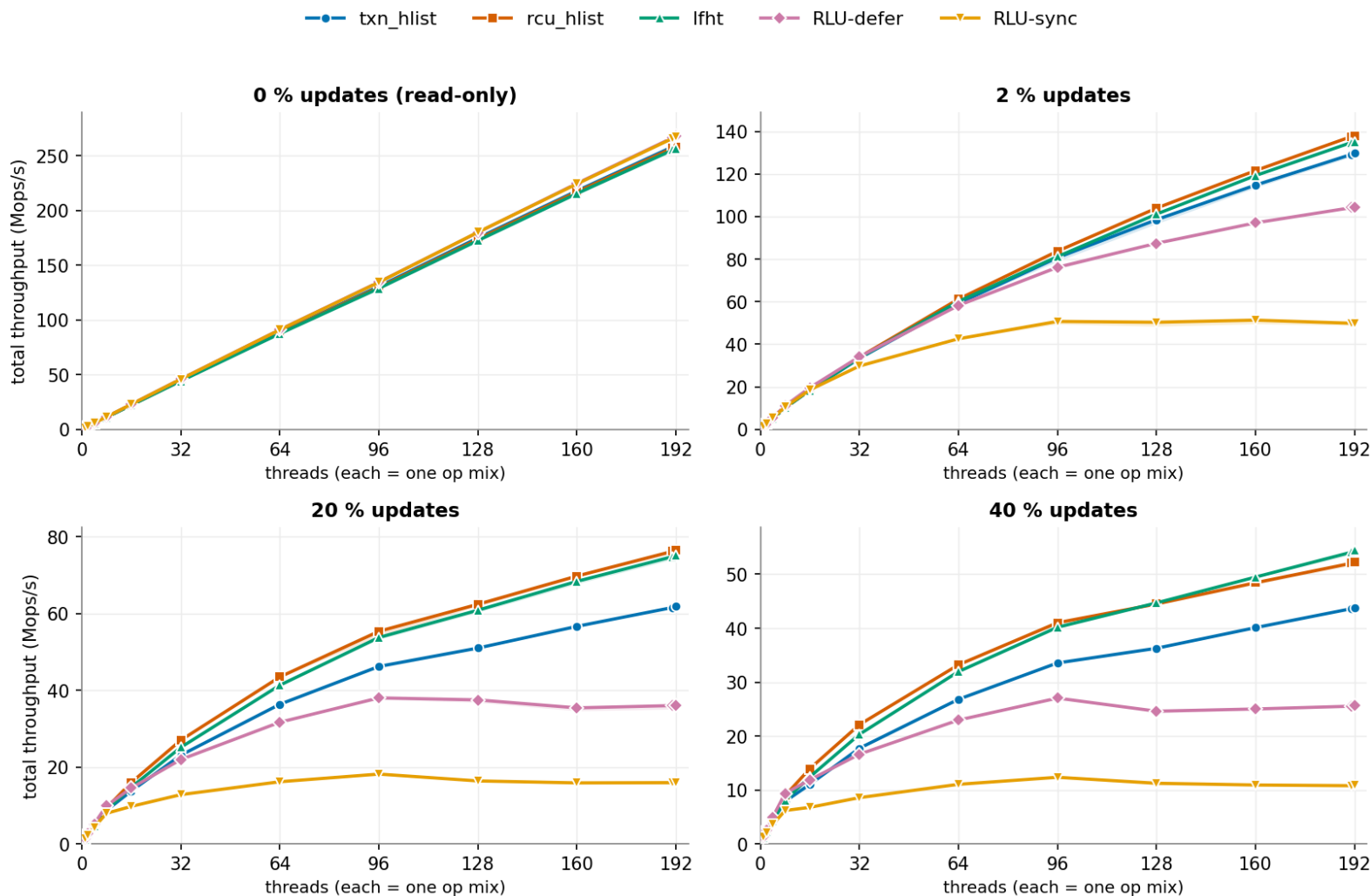
- Solution to Paul E. McKenney's Issaquah Challenge (2016)
- Answers to a key RCU data structure design problem:
 - How to publish a set of pointers atomically ?
- State of the Art:
 - Read-Log Update (RLU)
 - Paul E. Mckenney's "Existence structures"
 - Software Transactional Memory (STM)

RCU Pseudo-Transactions: Multi-Writer

- Enable updates to proceed concurrently.
- Updates synchronize only through the pointers being modified through a protocol which state is in a transient "transaction" object.
- Remove the need for sequence locks, mutual exclusion.
- Bounded-blocking updates, with mutual help/abort conflict resolution.

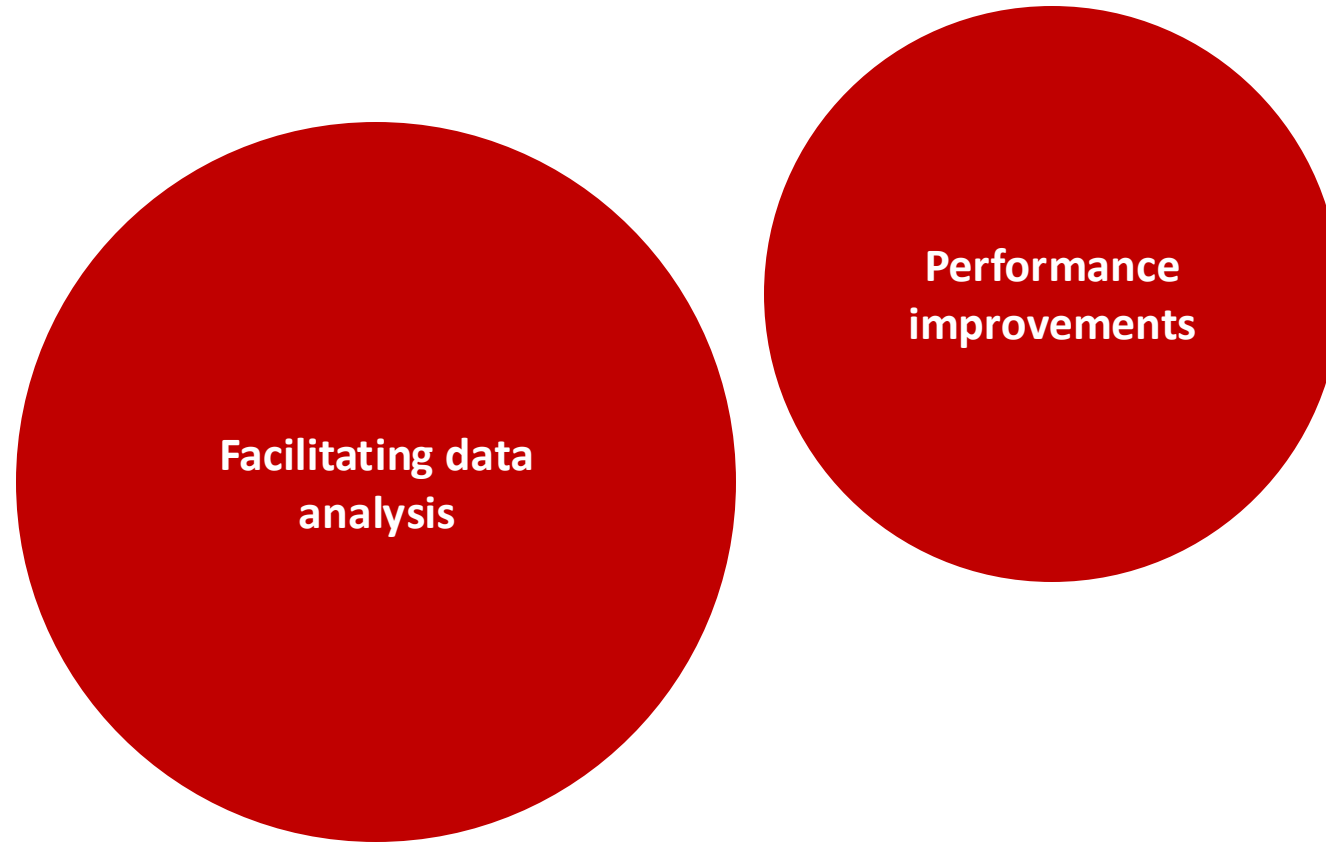
RCU Transactions: Benchmarks

RLU-paper hash (LWN #667720): throughput scaling by update rate — 1000 buckets × 100 nodes, 2× EPYC 9654



Upcoming* Work

Upcoming* Work



Towards facilitating data analysis

Moving towards CTF 2

Add reading and producing CTF 2 traces

- Babeltrace 2.1 (Q1 2025)

Add producing CTF 2 traces

- LTTng 2.15 (Q1 2026)

Benefits of CTF 2

- Better trace readability
- Broader type support
- Cleaner trace streaming
- Easier decoding

Benefits of CTF 2

- Better trace readability
- Broader type support
- **Cleaner trace streaming (2.15)**
- **Easier decoding (2.15)**

Benefits of CTF 2

- **Better trace readability (TBD)**
- **Broader type support (TBD)**
- Cleaner trace streaming
- Easier decoding

Moving towards CTF 2

Add reading and producing CTF 2 traces

- Babeltrace 2.1 (Q1 2025)

Add producing CTF 2 traces

- LTTng 2.15 (Q1 2026)

Supporting new CTF 2 annotations and types

- TBD

Performance improvements

Reducing memory usage

- Per-container max concurrency limits.
 - Allow expressing number of CPUs which can be used by a container with a numeric upper bound rather than topology-aware CPU mask.
- Per-container concurrency IDs allocator.
 - Extension of RSEQ per-process concurrency allocator (Linux scheduler) to containers.
 - Allow using concurrency ID to index shared memory content within containers.

Reducing latency

- RSEQ time slice extension (Linux v7.0)
- Allow userspace to ask the kernel not to preempt userspace for a short time (default 5 μ s, max. 50 μ s)
- Useful to reduce tail latency induced by scheduler preemption at key points in lock-free algorithms.
 - LTTng-UST ring buffer (from reserve to commit),
 - Userspace spinlocks.
 - Queues, stacks with wait-free enqueue/push.

Wrap up!

LTTng 2.16

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Questions ?

- Links:

- <https://www.ffmpeg.com>
- <https://ltnng.org>
- <https://babeltrace.org>
- <https://diamon.org>
- <https://barectf.org>



Contacts

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Annex

Resources

- Common Trace Format 2 Specification

<https://diamon.org/ctf>

- libside repository

<https://github.com/efficios/libside>

Field classes common to CTF 1 and CTF 2

Field class	CTF 1.8	CTF 2
Fixed-length integer	✓	✓
UTF-8 string	✓	✓
Floating point number	✓	✓
Fixed-length array	✓	✓
Dynamic-length array	✓	✓
Structure	✓	✓
Variant	✓	✓

What does CTF 2 do better than CTF 1?

	CTF 1.8	CTF 2
Metadata format	TSDL (custom DSL) • Non-trivial to parse.	JSON text sequences • Widely used standard format with pre-existing parser libraries in various languages.
Augment events and fields with user-defined metadata	✗	✓ • Associate user-defined name to a value. • Used to tailor analysis or pretty printing of trace data.

What does CTF 2 do better than CTF 1?

Field class	CTF 1.8	CTF 2
BLOB	✗	✓ - Record opaque binary blobs - IANA media type attribute
Optional	✗	✓
LEB128 variable length integer	✗	✓ - Values > 64-bit range - Common need in scientific computing
UTF-16 and UTF-32 string character encoding	✗	✓ - Native string encoding on some platforms - E.g. Windows, Java VM
Fixed-length bit map	✗	✓ - Associate names to specific bits in a bitmap - Useful to represent flags
Boolean	✗	✓

Linux Kernel & Community Work

Laying the foundation to...

Reduce userspace tracer CPU and memory overhead

- Reduce CPU execution constraints by replacing hardware atomic instructions with kernel-managed software transactions
 - Restartable sequences (RSEQ) system call and GNU C library integration
- Bound memory allocation to max number of concurrently running threads (rather than allocate for each CPU)
 - RSEQ concurrency IDs (mm_cid)
- Reduce CPU data cache & branch prediction buffer impact of static instrumentation
 - Concurrent code patching (XMC), page deduplication
 - Also useful for code specialization at runtime

Linux Kernel & Community Work

Laying the foundation to...

Enable kernel tracer to have previously unavailable data

- Handle page faults while tracing system calls
 - Faultable system call tracepoints

Expand integration of LTTng-UST with the open source ecosystem

- Instrumentation coverage of runtimes, libraries, applications
- Tracer-agnostic "SIDE" instrumentation specification
- libside reference implementation for C/C++
- ABI targets instrumentation of various runtimes natively

SIDE ABI RFC (libside)

- The SIDE ABI is currently at RFC stage, aiming to create a specification.
 - <https://github.com/efficios/libside/blob/master/doc/rfc-side-abi.txt>
- Runtime/language agnostic,
- Supports multiple concurrent tracers,
- Instrumentation is not specific to a tracer,
 - No need to rebuild applications if using a different tracer,
- Instrumentation can be either static or dynamic,
- Supports complex/nested types,
- Supports both static and dynamic types,
- libside is a C/C++ reference implementation for the System V ELF ABI.